# Crossing Number is NP-hard for Constant Path-width (and Tree-width)

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Part 1. Crossing Number: Overview



Vertices of G are distinct points in the plane; every edge uv is a simple arc joining u to v.



- any pair of edges crosses at most once;



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- adjacent edges do not cross;



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CROSSING NUMBER Input: A graph G and  $k \in \mathbb{Z}_{\geq 0}$ Question: Does there exist a drawing G of G with  $\leq k$  edge crossings

### Some examples

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$$\operatorname{cr}(K_5) = 1$$
,  $\operatorname{cr}(K_6) = 3$ , ...,  $\operatorname{cr}(K_{12}) = 150$   
but  $\operatorname{cr}(K_{13})$  is still unknown  
Conjecture.  $\operatorname{cr}(K_n) = \frac{1}{4} \cdot \lfloor \frac{n}{2} \rfloor \cdot \lfloor \frac{n-1}{2} \rfloor \cdot \lfloor \frac{n-2}{2} \rfloor \cdot \lfloor \frac{n-3}{2} \rfloor$ 

- The two minimal graphs of the crossing number  $\geq 1$  are  $K_5$  and  $K_{3,3}$ .
- There exists an infinite family of simple 3-connected graphs that are minimal to having the crossing number  $\geq 2$ : [Kochol, 1987]



### NP-hardness

- The general case [Garey and Johnson, 1983]
  The degree-3 and minor-monotone cases [Hliněný, 2004]
  And for almost-planar (planar graphs plus one edge) [Cabello and Mohar, 2010]
- Approximations
  - No constant factor approximation for some c>1 [Cabello, 2013]
  - Randomized subpolynomial-approximation when bounded degree

 $\left(2^{\mathcal{O}(\log^{7/8} n \cdot \log \log n)} \cdot \Delta^{\mathcal{O}(1)}\right)$ 

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[Chuzhoy and Tan, 2022]

#### Parameterized complexity

- FPT with parameter k (number of crossings)

$$\begin{split} f(k) \cdot n^2, \quad f(k) &= 2^{2^{2^{\Omega(k)}}} \\ f(k) \cdot n, \quad f(k) &= 2^{\mathcal{O}((k+\mathsf{tw})\log(k+\mathsf{tw}))} \\ f(k) \cdot n, \quad f(k) &= 2^{\mathcal{O}(k\log k)} \end{split}$$
 [Verdiére and Magnard, ESA'21]

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[Lokshtanov, Panolan, Saurabh, Sharma, Xue, Zehavi, 2025]

And what about structural parameters? Surprisingly, nearly nothing

- FPT algorithm for cr(G) param. by the vertex cover

[Sankaran and Hliněný, 2019]

- Poly alg. for cr(G) when G is maximal path-width 3

[Biedl, Chimani, Derka, and Mutzel, 2020]

#### Theorem

HK'24]

CROSSING NUMBER (G, k) is NP-complete even when a given graph is of path-width at most 12 and of tree-width at most 9.

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Part 2. Crossing Number: NP-hardness

#### Theorem

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### Reduction.

SATISFABILITY:  $(\mathcal{V}, \mathcal{C}) \rightarrow \text{CROSSING NUMBER: } (G, k)$  pw(G) = 9tw(G) = 12 SATISFABILITY Input: A set of clauses  $C = \{C_1, \ldots, C_\ell\}$  over variables  $\mathcal{V} = \{x_1, \ldots, x_n\}$ Question: Does there exist an assignment  $\tau : \mathcal{V} \to \{\text{True}, \text{False}\}$  satisfying all clauses in C?

Reduction Idea.

- a large "grid structure"
- small separators
- "flips" of some parts for the encoding
- clause edges that cause an equivalence

### Weighted crossing number

The ordinary crossing number, but

- an edge replaced by a bunch of several parallel;
- redraw the bunch tightly along the "cheapest";
- a crossing contributes the product of edge weights.

Color	Weight
Heavy-brown (HB)	$\omega^8$
Light-black (LB)	$\omega^6$
Red (R)	$\omega^4 + \Theta_{n,\ell}(\omega^1)$
( <b>R</b> ')	$\omega^3$
Blue (B)	$\omega^4 + \Theta_{n,\ell}(\omega^1)$
(B')	$\omega^3$
Cyan (C)	$\omega^2$
Green (G)	$\omega^0 = 1$

Let  $\omega = |E(G)|^2$ , then one crossing of weight  $\omega^{t+1}$  "outweighs" all crossings of G of weight  $\omega^t$ .

### The frame and variable gadgets



The Frame with *n* Variable Gadgets for n = 3, h = 4

Color	Weight
HB	$\omega^8$
LB	$\omega^6$
R	$\omega^4 + \Theta_{n,\ell}(\omega^1)$
R' (hor)	$\omega^3$
В	$\omega^4 + \Theta_{n,\ell}(\omega^1)$
B' (hor)	$\omega^3$
С	$\omega^2$
G	$\omega^0 = 1$

## The frame and variable gadgets



The Frame with *n* Variable Gadgets for n = 3, h = 4



### **Edge-alternation**

 $g_j = \omega^4 + j(j+1)\omega;$  $s_j = \omega^4 + j(j+2)\omega;$ 

all horizontal (R/B) are of  $\omega^3$ .



Encoding



# $\mathcal{C} = \{(x_1 \lor \overline{x_2} \lor x_4 \lor \overline{x_5}), (\overline{x_1} \lor \overline{x_3} \lor x_5), (x_2 \lor x_3 \lor \overline{x_4})\}$



 $h = 4\ell + n - 2 \qquad 13$ 

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**Part 3.** Tree- and Path-width

## Tree-width

<u>**Def.</u>** A tree decomposition of G is a pair  $\mathcal{T} = (\mathcal{T}, \{X_t\}_{t \in V(\mathcal{T})})$ , where  $\mathcal{T}$  is a tree whose every node t is assigned a vertex subset  $X_t \subseteq V(G)$ , called a bag, with following conditions:</u>

 $\mathcal{T}1. \bigcup_{t \in V(\mathcal{T})} X_t = V(G);$ 

- T2. For every  $vw \in E(G)$ , there exists a node t of T such that bag  $X_t$  contains both v and w;
- *T*3. For every  $v \in V(G)$ , the set  $T_v = \{t \in V(T) | v \in X_t\}$  induces a connected subtree of *T*.

<u>**Def.**</u> The width of  $\mathcal{T}$  is  $\max_{t \in V(\mathcal{T})} |X_t| - 1$ .





**<u>Def.</u>** The tree-width tw(G) is the minimum width over all tree decompositions of G.

### Tree-width

The tree-width of a graph G is

min { $\omega(G^+) - 1 : G^+ \supseteq G$  and  $G^+$  is chordal}

#### The Cops-and-Robber Game

Tree-width [path-width] is at most t if and only if t + 1 cops can always catch the robber in G in a monotone game if the robber is *visible* [*invisible*] (to the cop player)





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$$\operatorname{\mathsf{tw}}(K_n) = n - 1$$
  $\operatorname{\mathsf{tw}}(P_n \times P_m) = \min(m, n)$   $\operatorname{\mathsf{tw}}(T) =$ 

### Back to the construction



Part 4. Conclusion

# Question: [In]tractability for structural parameters





## Thank you for your attention!



FPT  $(f(k) \cdot n^{O(1)}$ -time algorithm) XP  $(n^{f(k)}$ -time algorithm) W[1]-hard (not FPT unless FPT = W[1]) para-NP-hard (not XP unless P = NP) *n*: size of input *k*: size of parameter

#### **Contents**

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