

# Scheduling in Dial-A-Ride Problems

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ALGORITHMS AND  
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## Scheduling Problem

- Problem Motivation
- Scheduling in DARP & E-ADARP

## Solving Approaches

- Exact Approaches
- Heuristic Approaches
- Comparison

Scheduling (sub-)problems occur in routing problems where time is relevant:

- Vehicle Routing Problem with Time Windows (VRPTW)
- Pickup and Delivery Problem with Time Windows (PDPTW)
- Dial-A-Ride Problem (DARP)
- Electric Autonomous Dial-A-Ride Problem (E-ADARP)

**Time windows:** a time window  $[e_i, l_i]$  for a location  $i$  determines

- the earliest time  $e_i$  when service can take place
- the latest time  $l_i$  when service can take place

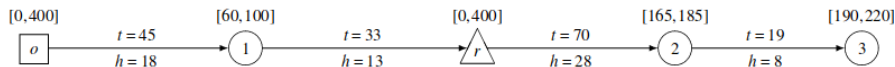


Figure: Route with time windows (taken from Desaulniers et al. (2016)).

**Decision Problem:** Given a route (a sequence of locations), does there exist a feasible schedule satisfying all time windows and maximum user ride time constraints?

- can be solved in linear time (Hunsaker and Savelsbergh (2002))
- does **not** optimize

**Optimization Problem:** Given a route, find a feasible schedule satisfying all time windows and maximum user ride time constraints and minimizing route duration.

- needed for route evaluation

## Definition (Standard DIAL-A-RIDE PROBLEM)

Given:  $n$  users with transportation requests from a pickup to a drop-off location, a fleet of  $m$  vehicles

Task: Design  $m$  vehicle routes serving all requests, s.t. the total routing cost is minimized and certain constraints are satisfied.

## Definition (Static ELECTRIC AUTONOMOUS DARP)

Given:  $n$  users with transportation requests from a pickup to a drop-off location, a fleet of  $m$  **electric autonomous** vehicles

Task: Design  $m$  vehicle routes serving all requests, s.t. the **total travel time and excess ride time** of all users are minimized and certain constraints are satisfied.

## Service related constraints:

- time windows for pickup and drop-off locations
- maximum user ride time

## Scheduling:

- DARP: determine the departure time from the depot and the time at which service should begin at each location such that time windows and maximum user ride time constraints are satisfied and route duration is minimized
- e-ADARP: additionally determine time for partial recharging while also minimizing user excess ride time
  - scheduling and battery management
- delays (sometimes) beneficial

## Exact:

- linear programming (LP)
- labeling algorithm

## Heuristic:

- suboptimal solutions possible
- often multiple steps
- often based on forward time slack (Savelsbergh (1992))
  - time span how far the service time of a location can be shifted forward in time (from the latest time  $l_i$ ) without causing the route to become infeasible

**Problem:** incorrect infeasibility declarations

- check feasibility regarding time windows and maximum user ride time
- compute concrete time values (service times, waiting times)

### LP1:

- directly minimizes user excess ride time
- computes service times
- inputs:
  - $d_i$  = service duration at location  $i$
  - $t_{i,j}$  = travel time from location  $i$  to location  $j$
  - $u_i$  = maximum ride time of user  $i$
- decision variables:  $T_i$  = service start time at location  $i$

$$\min \sum_{i \in \{1, \dots, n\}} (T_{D_i} - T_{P_i} - d_{P_i} - t_{P_i, D_i}) \quad (1)$$

$$\text{s.t. } T_i + t_{i, i+1} + d_i \leq T_{i+1} \quad \forall i \in \{1, 2, \dots, \bar{M} - 1\} \quad (2)$$

$$T_{D_i} - T_{P_i} - d_{P_i} \leq u_{P_i} \quad \forall i \in \{1, \dots, n\} \quad (3)$$

$$e_i \leq T_i \leq l_i \quad \forall i \in \{1, 2, \dots, \bar{M}\} \quad (4)$$



## LP2:

- minimizes user excess ride time by minimizing waiting times
- computes waiting times
- additional inputs:
  - $L_i$  = sum of loads up to location  $i$
  - $t_i^{\text{early}} / t_i^{\text{late}}$  = earliest / latest service start time at location  $i$
- decision variables:  $t_i^{\text{wait}}$  = waiting time at location  $i$

$$\min \sum_{i=1}^{\bar{M}} L_i t_i^{\text{wait}} \quad (5)$$

$$\text{s.t.} \quad \sum_{j=1}^i t_j^{\text{wait}} \geq t_i^{\text{early}} - \sum_{j=1}^{i-1} t_{j,j+1} - \sum_{j=1}^{i-1} d_j - t_1^{\text{early}} \quad \forall i \in \{1, 2, \dots, \bar{M}\} \quad (6)$$

$$\sum_{j=1}^i t_j^{\text{wait}} \leq t_i^{\text{late}} - \sum_{j=1}^{i-1} t_{j,j+1} - \sum_{j=1}^{i-1} d_j - t_1^{\text{early}} \quad \forall i \in \{1, 2, \dots, \bar{M}\} \quad (7)$$

$$\sum_{j=i+1}^{D_i} t_j^{\text{wait}} \leq u_i - \sum_{j=i}^{D_i-1} t_{j,j+1} - \sum_{j=i+1}^{D_i-1} d_j \quad \forall i \in \mathcal{P} \quad (8)$$

**Note:** some inconsistencies and errors in paper (preprint)

- Ex.: LP1 does not consider loads in objective function but LP2 does!

$$\sum_{i \in \{1, \dots, n\}} (T_{D_i} - T_{P_i} - d_{P_i} - t_{P_i, D_i}) \neq \sum_{i=1}^{\bar{M}} L_i t_i^{\text{wait}} \quad (9)$$

→ formulations are not equivalent

→ adjustments and corrections necessary before usage

## Extension for battery management:

- checks feasibility regarding battery constraints
- computes charging times
- additional inputs:
  - $Q$  = vehicle battery capacity
  - $r$  = minimum end battery level ratio
  - $\alpha_s$  = recharge rate at charging station  $s$
  - $\beta_{i,j}$  = battery consumption between locations  $i, j$
- additional decision variables:
  - $B_i$  = battery level at location  $i$
  - $E_s$  = charging time at charging station  $s$

**Extension** for battery management:

- checks feasibility regarding battery constraints
- computes charging times

**LP1:**

$$B_i = B_{\text{init}} \quad i = 1 \quad (10)$$

$$B_{i+1} \leq B_i - \beta_{i,i+1} \quad \forall i \in \{1, \dots, M-1\} \setminus \mathcal{S} \quad (11)$$

$$B_{i+1} \geq B_i - \beta_{i,i+1} \quad \forall i \in \{1, \dots, M-1\} \setminus \mathcal{S} \quad (12)$$

$$B_{s+1} \leq B_s + \alpha_s E_s - \beta_{s,s+1} \quad \forall s \in \mathcal{S} \quad (13)$$

$$B_{s+1} \geq B_s + \alpha_s E_s - \beta_{s,s+1} \quad \forall s \in \mathcal{S} \quad (14)$$

$$Q \geq B_s + \alpha_s E_s \quad \forall s \in \mathcal{S} \quad (15)$$

$$B_i \geq rQ \quad i = M \quad (16)$$

$$E_s \leq T_{s+1} - t_{s,s+1} - T_s \quad \forall s \in \mathcal{S} \quad (17)$$

$$E_s \geq T_{s+1} - t_{s,s+1} - T_s \quad \forall s \in \mathcal{S} \quad (18)$$

$$B_i \geq 0 \quad \forall i \in \mathcal{I} \quad (19)$$

$$E_s \geq 0 \quad \forall s \in \mathcal{S} \quad (20)$$

**Extension** for battery management:

- checks feasibility regarding battery constraints
- computes charging times

**LP2:**

$$B_i = B_{\text{init}} \quad i = 1 \quad (10)$$

$$B_{i+1} \leq B_i - \beta_{i,i+1} \quad \forall i \in \{1, \dots, M-1\} \setminus \mathcal{S} \quad (11)$$

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- based on forward labeling algorithm for EVRPTW (Desaulniers et al. (2016))
- minimizes excess user ride time
- checks feasibility regarding time window and battery constraints
- linear time complexity
- computes bounds for time values
- does **not** compute concrete time values
  - solves the decision problem
  - charging times can be extracted
  - other times have to be derived

Each node  $i \in \mathcal{R}$  of a route  $\mathcal{R}$  has a label with 4 resource attributes:

$$L_i := \{(T_i^{rch_s})_{s \in S}, T_i^{tMin}, T_i^{tMax}, T_i^{rtMax}\}$$

- $T_i^{rch_s}$ : number of times charging station  $s \in S$  is visited up to  $i$
- $T_i^{tMin}$ : earliest service start time at  $i$  assuming minimum recharges
- $T_i^{tMax}$ : earliest service start time at  $i$  assuming maximum recharges
- $T_i^{rtMax}$ : maximum charging time to fully recharge at  $i$  assuming minimum recharges

Initial label:  $\{(0, \dots, 0), 0, 0, 0\}$

Use resource extension functions (REFs) to compute the succeeding label  $L_j$  from the previous label  $L_i$ :

$$T_j^{rch_s} = T_i^{rch_s} + \begin{cases} 1, & \text{if } j = s \\ 0, & \text{otherwise.} \end{cases} \quad (21)$$

A route  $\mathcal{R}$  is feasible if and only if  $\forall j \in \mathcal{R}$ , the label  $L_j$  satisfies:

$$T_j^{tMin} \leq l_j \quad (22)$$

$$T_j^{tMin} \leq T_j^{tMax} \quad (23)$$

$$T_j^{rchs} \leq 1 \quad (24)$$

$$T_j^{rtMax} \leq \begin{cases} (1 - \gamma)H, & \text{if } j \in F \\ H, & \text{otherwise.} \end{cases} \quad (25)$$

**Challenge:** incorrect infeasibility declarations

- Ex.: battery infeasibility declarations because possibility of charging directly before destination depots is disregarded



## Cordeau and Laporte (2003): 8-step scheduling procedure

- based on forward slack times
- does not minimize excess user ride time
- incorrect infeasibility declarations and suboptimal solutions possible

## Cordeau and Laporte (2003): 8-step scheduling procedure

- based on forward slack times
- does not minimize excess user ride time
- incorrect infeasibility declarations and suboptimal solutions possible

1. Set  $D_0 := e_0$ .
2. Compute  $A_i$ ,  $W_i$ ,  $B_i$  and  $D_i$  and for each vertex  $v_i$  in the route.
3. Compute  $F_0$ .
4. Set  $D_0 := e_0 + \min\{F_0, \sum_{0 < p < q} W_p\}$ .
5. Update  $A_i$ ,  $W_i$ ,  $B_i$  and  $D_i$  for each vertex  $v_i$  in the route.
6. Compute  $L_i$  for each request assigned to the route.
7. For every vertex  $v_j$  that corresponds to the origin of a request  $j$ 
  - (a) Compute  $F_j$ .
  - (b) Set  $B_j := B_j + \min\{F_j, \sum_{j < p < q} W_p\}$ ;  $D_j := B_j + d_j$ .
  - (c) Update  $A_i$ ,  $W_i$ ,  $B_i$  and  $D_i$ , for each vertex  $v_i$  that comes after  $v_j$  in the route.
  - (d) Update the ride time  $L_i$  for each request  $i$  whose destination vertex is after vertex  $v_j$ .
8. Compute changes in violations of vehicle load, route duration, time window and ride time constraints.

Figure: 8-step scheduling procedure by Cordeau and Laporte (2003).

## **Cordeau and Laporte (2003):** 8-step scheduling procedure

- based on forward slack times
- does not minimize excess user ride time
- incorrect infeasibility declarations and suboptimal solutions possible

## **Parragh et al. (2009):** modified 8-step scheduling procedure

- adapted computation of forward slack times
- minimizing excess user ride time
  - increases solution quality
  - more restrictive regarding feasibility

## Molenbruch et al. (2017): 4-step scheduling heuristic

- minimizing excess user ride time
- steps:
  1. backward loop: service time for pickup locations
  2. forward loop: service time drop-off locations
  3. forward loop: adjust service times regarding travel time feasibility
  4. multiple loops: adjust service times further for travel time feasibility
- fewer incorrect infeasibility declarations and suboptimal solutions

## Bongiovanni et al. (2023):

- scheduling heuristic
  - minimizing excess user ride time
  - based on definition of waiting times from LP2
  - suboptimal solutions possible
  - extended with recourse heuristic to recover feasibility in cases of incorrect infeasibility declarations
- battery management heuristic
  - recharge as much as possible as early as possible to ensure battery feasibility

## Tests with E-ADARP instances:

- approaches by Bongiovanni et al. (2023):
  - heuristic: always optimal solutions
  - LP: only 2–4x slower than heuristic
- approach by Cordeau and Laporte (2003):
  - few incorrect infeasibility declarations
  - many suboptimal solutions
  - average deviations of up to 106%
- approach by Parragh et al. (2009):
  - high quality solutions
  - many incorrect infeasibility declarations
- approach by Molenbruch et al. (2017):
  - almost always optimal solutions
  - on average faster than Bongiovanni's algorithm

Thank you!

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