

Mixed Integer Linear Programming Based Large Neighborhood Search Approaches for the Directed Feedback Vertex Set Problem*

Maria Bresich¹ Johannes Varga¹ Günther R. Raidl¹ Steffen Limmer²

¹Institute of Logic and Computation, TU Wien, Austria,
mbresich, jvarga, raidl@ac.tuwien.ac.at

²Honda Research Institute Europe, Germany,
steffen.limmer@honda-ri.de

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Definition (DIRECTED FEEDBACK VERTEX SET PROBLEM)

Given: Directed graph $G = (V, E)$

Task: Find $F \subseteq V$ of minimum cardinality, s.t. $G[V \setminus F]$ is acyclic.

F ... directed feedback vertex set (DFVS)

$G[V \setminus F]$... directed acyclic graph (DAG)

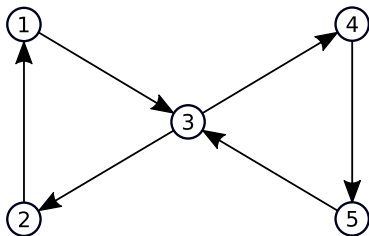


Figure: Example of a DFVS problem instance.

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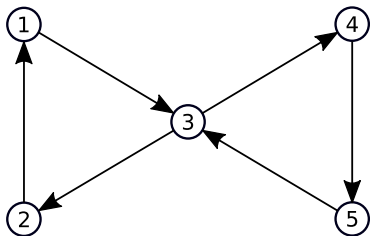


Figure: Example of a DFVS problem instance.

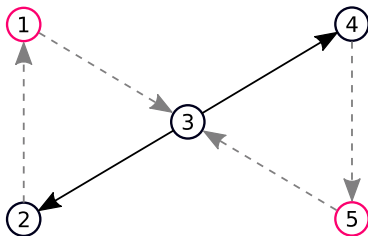


Figure: Suboptimal solution $F = \{1, 5\}$.

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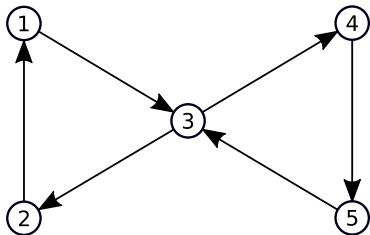


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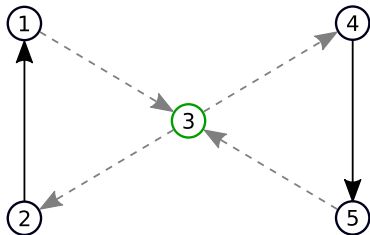


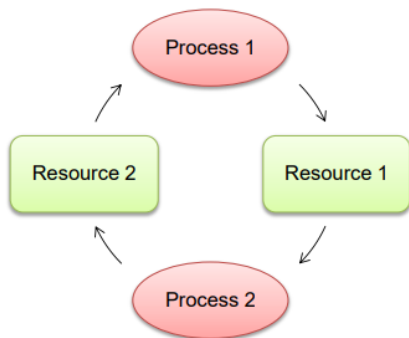
Figure: Optimal solution $F^* = \{3\}$.

Applications:

- Deadlock detection and recovery
- Program verification
- Package dependencies

But:

- NP-complete problem



DFVS problem:

- Simulated annealing (SA) metaheuristic by Galinier et al. (2013): SA-FVSP
- Extension of SA-FVSP with nonuniform neighborhood sampling (SA-FVSP-NNS) by Tang et al. (2017)
- Heuristic solvers from the Parameterized Algorithms and Computational Experiments (PACE) 2022 challenge[†]

Undirected weighted FVS problem:

- MILS⁺ by Melo et al. (2021)
 - multi-start iterated local search (MILS) + MIP-based local search

[†]<https://pacechallenge.org/2022/results/>

Exact: Mixed Integer Linear Programming (MILP)

Heuristic: Large Neighborhood Search (LNS)

Idea: combine LNS and MILP

- Large neighborhoods with **complex move operators**
 - Destroy operator
 - Repair operator
- MILP formulation: **optimally solve** subproblem in repair operator
- Important parameter: **degree of destruction k**
- Initial solution: construction heuristic + local search

Formulation inspired by **subtour elimination constraints** from Miller, Tucker, and Zemlin (**MTZ**):

- derived from formulation by Melo et al. (2021)

Formulation based on **cycle elimination constraints (CECs)**:

- initial model strengthened with clique constraints based on cycles of length two (**2-cycles**)
- lazy constraint generation for more general CECs

- destroy: move multiple vertices from DFVS to DAG
- repair: solve smaller DFVS subproblem

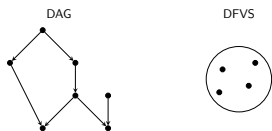


Figure: Initial state with current solution.

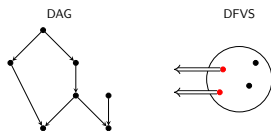


Figure: Element selection.

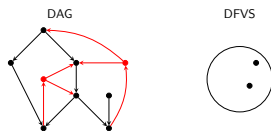


Figure: Enlarged DAG.

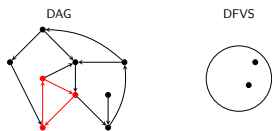


Figure: Enlarged DAG with exemplary cycle.

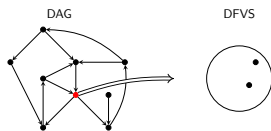


Figure: Solving the subproblem.

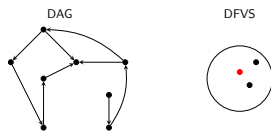


Figure: Final state with new solution.

Degree of Destruction k

k = number of selected vertices in the destroy operator

Simple selection:

- `fixed_degree(x)`: constant value x
- random selection: from a predefined range

Advanced dynamic selection:

- 5 strategies
- based on graph properties and/or MILP formulation
- rules to predict suitable values for each instance

Degree of Destruction k

#2-cycles:

| 2-cycles Partition | | Instances | k | |
|--------------------|----------|-----------|-------|-------|
| From | To | | CEC | MTZ |
| 0 | 100 | 22 | 50 | 25 |
| 101 | 10000 | 11 | 200 | 75000 |
| 10001 | 100000 | 16 | 200 | 5000 |
| 100001 | 200000 | 14 | 2000 | 1000 |
| 200001 | 1000000 | 15 | 2000 | 500 |
| 1000001 | 1200000 | 12 | 3000 | 1000 |
| 1200001 | ∞ | 10 | 50000 | 3000 |

2 approaches:

- uninformed preselection
- depending on instance characteristics:
 - number of 2-cycles
 - graph density

- implementation in Julia 1.7.1
- Gurobi 9.5.1 via JuMP
 - memory limit of 20 GB
 - time limit of 90 s
- general time limit of 550 s
- Intel Xeon E5540 with 2.53 GHz

Table: Data sets used for the computational study.

| Data Set | Size | Number of Vertices | | Number of Edges | |
|--------------|------|--------------------|------------|-----------------|------------|
| | | n_{\min} | n_{\max} | m_{\min} | m_{\max} |
| pace-public | 100 | 843 | 875713 | 2103 | 5105039 |
| pace-private | 100 | 1024 | 2394385 | 3473 | 5021410 |
| fsp-data | 40 | 50 | 1000 | 100 | 30000 |

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Evaluation:

- solution quality: $100\% \frac{|F_i^*|}{|F_i|}$
 - instance i , solution F_i , best known solution F_i^*
- geometric mean

Results - Selection Strategies for k

Dynamic Selection

| Selection Strategy | Formulation | Average Solution Quality [%] | | Best Known Solutions | |
|-----------------------|-------------|------------------------------|--------------|----------------------|--------------|
| | | pace-public | pace-private | pace-public | pace-private |
| #2-cycles | CEC | 96.15 | 98.83 | 12 | 26 |
| | MTZ | 94.57 | 97.25 | 13 | 17 |
| | dynamic | 96.21 | 98.96 | 15 | 26 |
| best_triple | CEC | 94.53 | 96.33 | 32 | 39 |
| | MTZ | 93.68 | 96.48 | 13 | 15 |
| #2-cycles_best_triple | CEC | 95.84 | 97.48 | 17 | 27 |
| | MTZ | 94.34 | 97.10 | 13 | 17 |
| #2-cycles_regression | CEC | 95.62 | 97.53 | 15 | 25 |
| | MTZ | 93.89 | 95.83 | 8 | 12 |
| | dynamic | 95.63 | 97.44 | 14 | 21 |
| #vertices_regression | CEC | 94.81 | 96.77 | 9 | 27 |
| | MTZ | 93.62 | 95.81 | 6 | 10 |
| | dynamic | 94.80 | 96.79 | 9 | 20 |

Results - Selection Strategies for k

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SA-based metaheuristics:

- SA-FVSP (Galinier et al. (2013))
- SA-FVSP (Tang et al. (2017))
- SA-FVSP-NNS (Tang et al. (2017))

Benchmark instances:

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| fsp-data | 40 | 50 | 1000 | 100 | 30000 |

Results

| MILP-based LNS Algorithms | | Average Solution Quality [%] | Best Known Solutions |
|---------------------------|-------------|------------------------------|----------------------|
| Selection Strategy | Formulation | | |
| #2-cycles | CEC | 96.37 | 18 |
| | MTZ | 95.49 | 15 |
| | dynamic | 96.01 | 15 |
| best_triple | CEC | 94.77 | 19 |
| | MTZ | 93.38 | 15 |
| #2-cycles_best_triple | CEC | 96.23 | 19 |
| | MTZ | 95.54 | 15 |
| #2-cycles_regression | CEC | 95.71 | 18 |
| | MTZ | 94.80 | 15 |
| | dynamic | 95.57 | 15 |
| #vertices_regression | CEC | 95.58 | 18 |
| | MTZ | 94.53 | 15 |
| | dynamic | 95.42 | 15 |
| SA Algorithms | | | |
| SA-FVSP [‡] | | 99.77 | 27 |
| SA-FVSP [§] | | 63.24 | 1 |
| SA-FVSP-NNS [§] | | 70.40 | 1 |

[‡] by Galinier et al. (2013)

[§] by Tang et al. (2017)

- **LNS outperforms MILP solving** when having a time limit
- **Degree of destruction** important for performance of MILP-based LNS
- **Dynamic MILP selection** sometimes beneficial
 - still room for improvement
- Investigate **machine learning** approaches for algorithm configuration
- Extend **graph reduction** procedure

Thank you!

- Xuan Cai, Jingwei Huang, and Guoqiang Jian. Search algorithm for computing minimum feedback vertex set of a directed graph. *Jisuanji Gongcheng/Computer Engineering*, 32(4):67–69, 2006.
- Philippe Galinier, Eunice Lemamou, and Mohamed Wassim Bouzidi. Applying local search to the feedback vertex set problem. *Journal of Heuristics*, 19(5):797–818, 2013.
- Hanoch Levy and David W. Low. A contraction algorithm for finding small cycle cutsets. *Journal of Algorithms*, 9(4):470–493, 1988.
- Rafael A. Melo, Michell F. Queiroz, and Celso C. Ribeiro. Compact formulations and an iterated local search-based matheuristic for the minimum weighted feedback vertex set problem. *European Journal of Operational Research*, 289(1):75–92, 2021.
- Sungju Park and Sheldon B. Akers. An efficient method for finding a minimal feedback arc set in directed graphs. In *[Proceedings] 1992 IEEE International Symposium on Circuits and Systems*, volume 4, pages 1863–1866. IEEE, 1992. ISBN 9780780305939.
- Zhipeng Tang, Qilong Feng, and Ping Zhong. Nonuniform neighborhood sampling based simulated annealing for the directed feedback vertex set problem. *IEEE Access*, 5:12353–12363, 2017.

MTZ

$$\min \quad |V| - \sum_{v \in V} y_v \quad (1)$$

$$\text{s.t.} \quad \Phi_u - \Phi_v + |V_s| \cdot y_v \leq |V_s| - 1 \quad \forall (u, v) \in E_s \quad (2)$$

$$y_v \leq \Phi_v \quad \forall v \in V \quad (3)$$

$$y_s = 1 \quad (4)$$

$$\Phi_s = 0 \quad (5)$$

$$y_v \in \{0, 1\} \quad \forall v \in V \quad (6)$$

$$0 \leq \Phi_v \leq |V_s| - 1 \quad \forall v \in V \quad (7)$$

$$\min |V| - \sum_{v \in V} y_v \quad (8)$$

$$\text{s.t. } \sum_{v \in C} y_v \leq |C| - 1 \quad \forall C \in \mathcal{C} \quad (9)$$

$$\sum_{v \in K} y_v \leq 1 \quad \forall K \in \mathcal{K} \quad (10)$$

$$y_v \in \{0, 1\} \quad \forall v \in V \quad (11)$$

Idea:

- create **initial solution** with construction heuristic (CH)
- **improve** with local search (LS)

CH: based on greedy function (Cai et al. (2006)) and topological ordering

$$h(v) = \deg^-(v) + \deg^+(v) - \lambda \cdot |\deg^-(v) - \deg^+(v)| \quad (12)$$

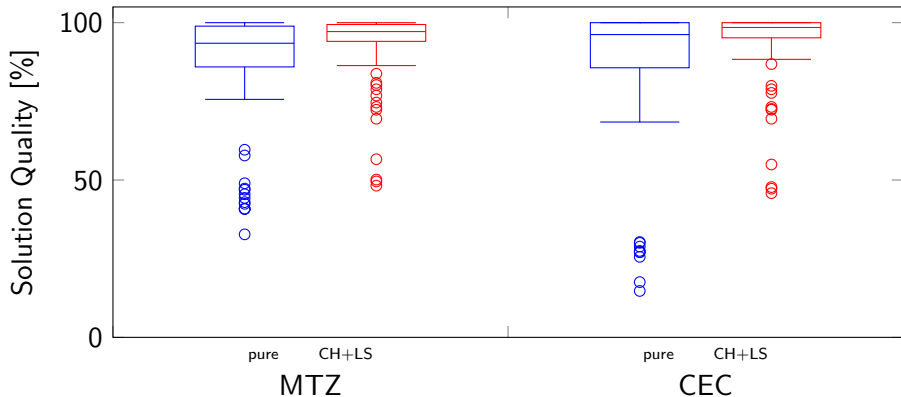
LS: one-flip neighborhood

- move 1 vertex from DFVS to DAG

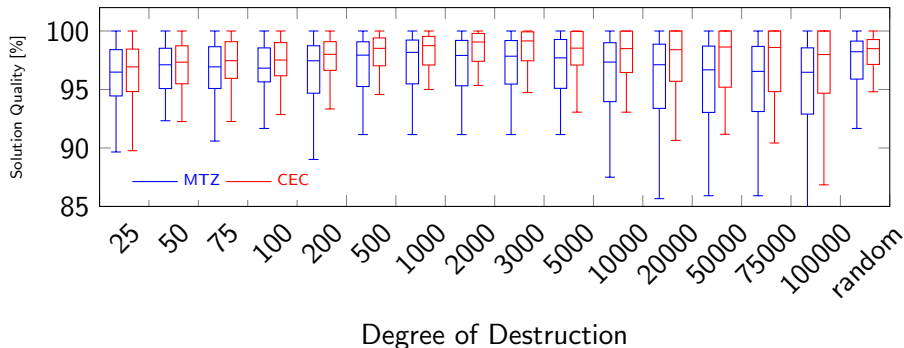
Results - MILP Formulations

pace-public

| Formulation | Avg. Solution Quality [%] | Best Known Solutions |
|----------------------|---------------------------|----------------------|
| MTZ _{pure} | 84.93 | 18 |
| MTZ _{CH+LS} | 92.58 | 18 |
| CEC _{pure} | 82.59 | 38 |
| CEC _{CH+LS} | 93.43 | 38 |



Simple Selection on pace-public



| Selection Strategy | MILP | Avg. Solution Quality [%] | Best Known Solutions |
|--------------------|------|---------------------------|----------------------|
| fixed_degree(25) | MTZ | 93.42 | 8 |
| | CEC | 94.20 | 7 |
| fixed_degree(75) | MTZ | 92.92 | 7 |
| | CEC | 95.10 | 11 |
| random | MTZ | 93.72 | 6 |
| | CEC | 94.87 | 6 |

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| pace-private | 100 | 1024 | 2394385 | 3473 | 5021410 |
| fsp-data | 40 | 50 | 1000 | 100 | 30000 |
| fsp-data_50 | 10 | 50 | 50 | 100 | 900 |
| fsp-data_100 | 10 | 100 | 100 | 200 | 1400 |
| fsp-data_500 | 10 | 500 | 500 | 1000 | 7000 |
| fsp-data_1000 | 10 | 1000 | 1000 | 3000 | 30000 |

pace-public instances: vertex number

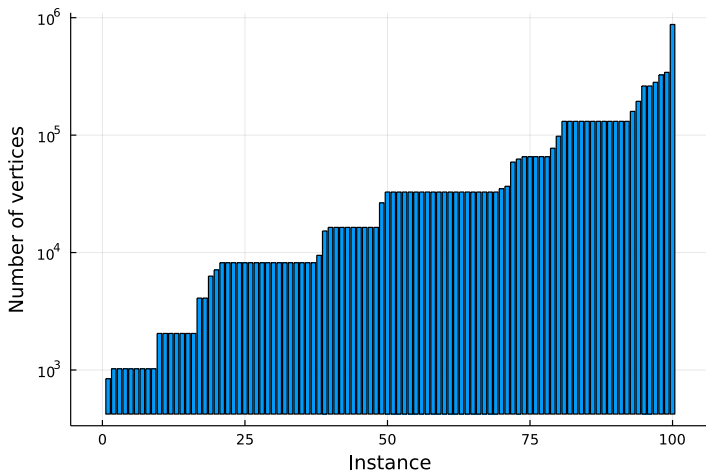


Figure: The number of vertices of each instance.

pace-public instances: edge number

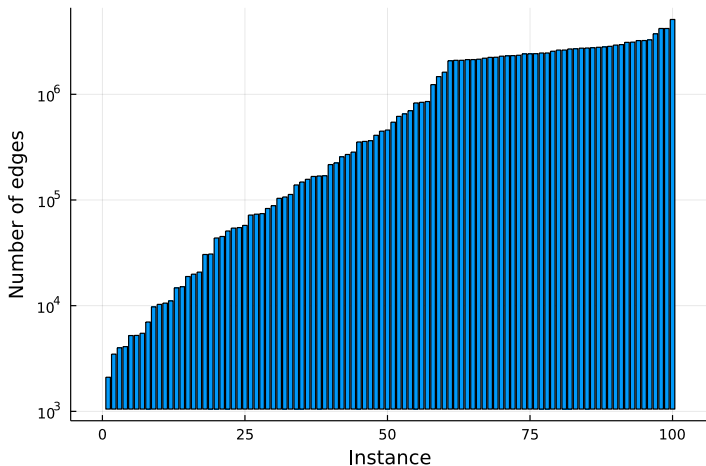


Figure: The number of edges of each instance.

pace-public instances: edges in 2-cycles

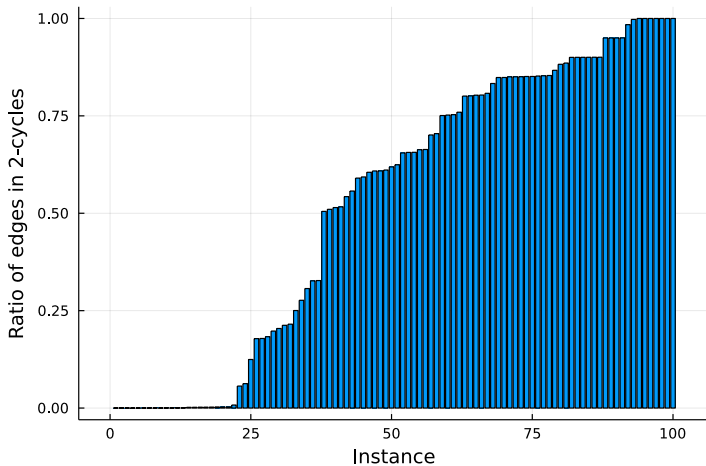


Figure: The ratio of edges involved in 2-cycles for each instance.

5 **reduction rules** inspired by Levy and Low (1988) and Park and Akers (1992)

- reducing $> 75\%$ of tested instances
- reductions of up to 100%
- average runtime: < 1 second

Partitioning into **strongly connected components** (SCCs)

- splits DFVS problem into smaller subproblems

5 **reduction rules** inspired by Levy and Low (1988) and Park and Akers (1992)

Rule IN/OUT0:

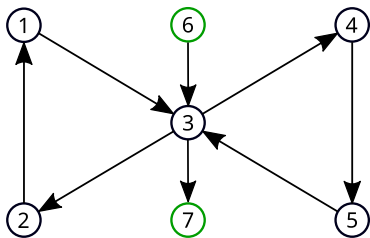


Figure: Initial graph.

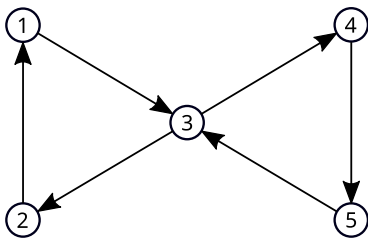


Figure: Reduced graph.

5 **reduction rules** inspired by Levy and Low (1988) and Park and Akers (1992)

Rule IN1:

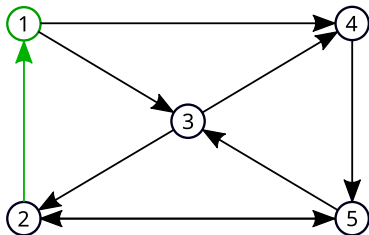


Figure: Initial graph.

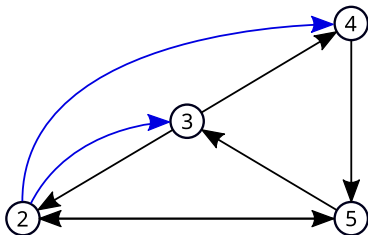


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Rule OUT1:

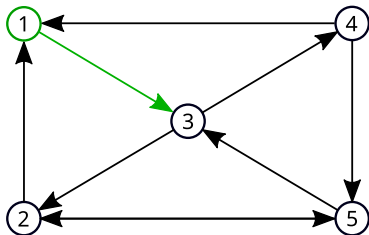


Figure: Initial graph.

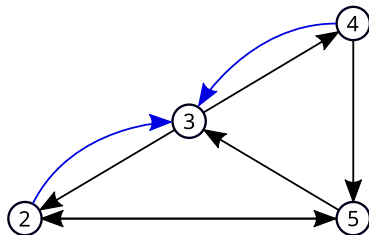


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Rule LOOP:

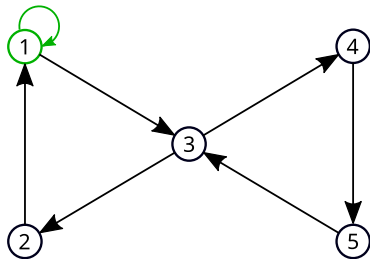


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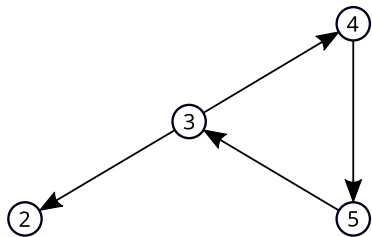


Figure: Reduced graph.

5 **reduction rules** inspired by Levy and Low (1988) and Park and Akers (1992)

Loop generation:

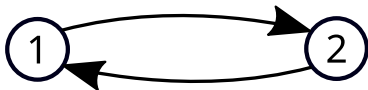


Figure: Initial graph.



Figure: Reduced graph.

5 **reduction rules** inspired by Levy and Low (1988) and Park and Akers (1992)

Rule SCC:

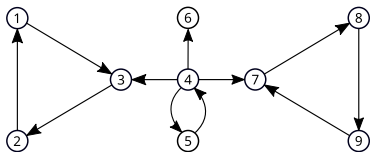


Figure: Initial graph.

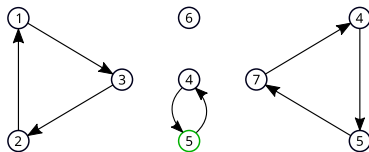


Figure: Partitioned graph.



Figure: Reduced graph.

- #2-cycles
- best_triple
- #2-cycles_best_triple
- #2-cycles_regression
- #vertices_regression

#2-cycles:

- predefine partitions for the number of 2-cycles
- preselect the best performing degree of destruction for each partition
- differentiate between MILP formulations

| 2-cycles Partition | | Instances | k | |
|--------------------|----------|-----------|-------|-------|
| From | To | | CEC | MTZ |
| 0 | 100 | 22 | 50 | 25 |
| 101 | 10000 | 11 | 200 | 75000 |
| 10001 | 100000 | 16 | 200 | 5000 |
| 100001 | 200000 | 14 | 2000 | 1000 |
| 200001 | 1000000 | 15 | 2000 | 500 |
| 1000001 | 1200000 | 12 | 3000 | 1000 |
| 1200001 | ∞ | 10 | 50000 | 3000 |

best_triple:

- preselect 3 values: best-mean, mode, most-best
- random selection in each LNS iteration
- differentiate between MILP formulations
- independent of graph properties

| Formulation | Degree of Destruction k | | |
|-------------|---------------------------|------|--------------|
| | best-mean | mode | most-best |
| CEC | 75 | 3000 | 75000 |
| MTZ | 25 | 25 | 1000 5000 |

#2-cycles_best_triple:

- combination of #2-cycles and best_triple
- reuse 2-cycle partitions
- preselect 3 values for each partition and each MILP formulation:
best-2cycle-mean, most-2cycle-best, best-mean
- random selection in each LNS iteration

| 2-cycles Partition | | Degree of Destruction k | | | | | |
|--------------------|----------|---------------------------|-------|------------------|------|-----------|-----|
| From | To | best-2cycle-mean | | most-2cycle-best | | best-mean | |
| | | CEC | MTZ | CEC | MTZ | CEC | MTZ |
| 0 | 100 | 50 | 25 | 75 | 25 | 75 | 25 |
| 101 | 10000 | 200 | 75000 | 500 | 500 | 75 | 25 |
| 10001 | 100000 | 200 | 5000 | 2000 | 1000 | 75 | 25 |
| 100001 | 200000 | 2000 | 1000 | 5000 | 5000 | 75 | 25 |
| 200001 | 1000000 | 2000 | 500 | 1000 | 500 | 75 | 25 |
| 1000001 | 1200000 | 3000 | 1000 | 2000 | 500 | 75 | 25 |
| 1200001 | ∞ | 50000 | 3000 | 2000 | 1000 | 75 | 25 |

#2-cycles_regression:

- linear correlation between the base-10 logarithmic value of the number of 2-cycles and the base-10 logarithmic value of the lowest best degree of destruction
- function defined by regression line
- differentiate between MILP formulations

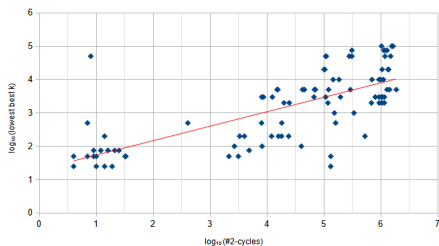


Figure: CEC-based formulation.

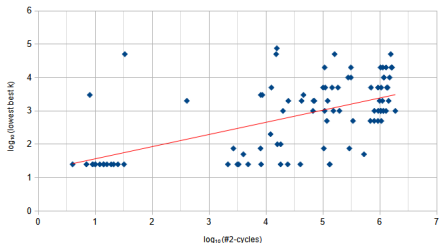


Figure: MTZ-based formulation.

#2-cycles_regression:

- linear correlation between the base-10 logarithmic value of the number of 2-cycles and the base-10 logarithmic value of the lowest best degree of destruction
- function defined by regression line
- differentiate between MILP formulations

$$k = \begin{cases} 15.85 \cdot z^{0.365} & \text{for the MTZ model} \\ 20.14 \cdot z^{0.433} & \text{for the CEC model,} \end{cases} \quad (13)$$

z . . . number of 2-cycles

#vertices_regression:

- linear correlation between the base-10 logarithmic value of the number of vertices and the base-10 logarithmic value of the lowest best degree of destruction
- function defined by regression line
- differentiate between MILP formulations

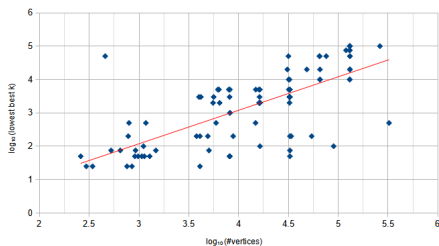


Figure: CEC-based formulation.

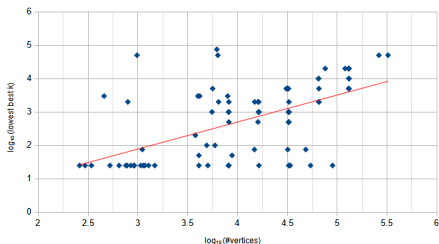


Figure: MTZ-based formulation.

#vertices_regression:

- linear correlation between the base-10 logarithmic value of the number of vertices and the base-10 logarithmic value of the lowest best degree of destruction
- function defined by regression line
- differentiate between MILP formulations

$$k = \begin{cases} 0.2917 \cdot |V|^{0.808} & \text{for the MTZ model} \\ 0.1159 \cdot |V|^{1.004} & \text{for the CEC model} \end{cases} \quad (14)$$

- predefine partitions for the product of the number of 2-cycles and the graph density
- preselect the MILP formulation for each partition
- differentiate between direct MILP and hybrid LNS

MILP-based LNS:

| 2-cycles \times Density Partition | | MILP Formulation |
|-------------------------------------|----------|------------------|
| From | To | |
| 0 | 5 | CEC |
| 5 | 20 | MTZ |
| 20 | 700 | CEC |
| 700 | 1000 | MTZ |
| 1000 | 3000 | CEC |
| 3000 | 7000 | MTZ |
| 7000 | ∞ | CEC |

- predefine partitions for the product of the number of 2-cycles and the graph density
- preselect the MILP formulation for each partition
- differentiate between direct MILP and hybrid LNS

Direct MILP:

| 2-cycles \times Density Partition | | MILP Formulation |
|-------------------------------------|----------|------------------|
| From | To | |
| 0.00 | 0.04 | MTZ |
| 0.04 | 0.40 | CEC |
| 0.40 | 20.00 | MTZ |
| 20.00 | 50.00 | CEC |
| 50.00 | 150.00 | MTZ |
| 150.00 | 500.00 | CEC |
| 500.00 | ∞ | MTZ |